Table A: Selector Switch Functions

<table>
<thead>
<tr>
<th>STATUS INDICATOR</th>
<th>Default settings</th>
<th>Will shorten battery life</th>
</tr>
</thead>
<tbody>
<tr>
<td>OFF*</td>
<td>No indication that device is armed or disarmed.</td>
<td></td>
</tr>
<tr>
<td>ON</td>
<td>ARMED - red LED blinks approximately every 3 seconds.**</td>
<td>DISARMED - green LED blinks approximately every 3 seconds.**</td>
</tr>
<tr>
<td>AUTO REARM</td>
<td><strong>Key required to reset the alarm after it has been activated. Extended Bypass (see OPERATIONS page).</strong></td>
<td>Alarm will automatically rearm 2 minutes after alarm has been activated and door closed. Custom settings can be programmed by DETEX. Non-Extended (Timed) Bypass (see OPERATIONS page).</td>
</tr>
</tbody>
</table>

UNIT ARMING TEST:
1. Turn key counterclockwise (CCW) (key is removable after rotating back to horizontal position).
2. Red LED will flash twice, then green LED will illuminate for the 15 second delay time, then turn off. The siren will sound three short beeps indicating the unit is armed.
3. Depress pushpad (siren will sound and red LED will illuminate).
4. Turn key clockwise (CW). Turns alarm off.

LOW BATTERY ALERT:
1. Siren will beep and red LED will blink at approximately 45 second intervals when battery is low.

DOGGING FEATURE: (non-fire rated units only)
1. Depress pushpad.
2. While holding pushpad depressed, turn key clockwise (CW). Pushpad should remain depressed. Key is removable after rotating back to horizontal position.
3. Unit is now disarmed.

STATUS INDICATOR:
1. Slide the switch to ON and apply power.
2. If the unit is armed, the red LED will blink every 3 seconds.
3. If the unit is disarmed, the green LED will blink every 3 seconds.

AUTO REARM ON:
1. When the unit is in full alarm and the bar is released, the alarm will shut off after 2 minutes.